# Game It Up!: Using Gamification to Incentivize Your Library (Library Technology Essentials)

*David Folmar*

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**Game It Up!: Using Gamification to Incentivize Your Library (Library Technology Essentials)** David Folmar
Discover how you can utilize game design techniques to involve patrons and motivate staff in your library. This practical primer will walk you through how to incorporate game thinking into bibliographic instruction, staff training, the online catalog, and more. Learn how you can gamify the library experience.

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