



**Next Generation - June, 1997. World's #1
Computer-Vidgame Authority. Mask of
Eternity; Spec Ops; Demon Isle; Vandal
Hearts; Jetfighter III; Descent
Maximum; Hexen; Privateer; Rage
Racer; MegaMan; Hangtime etc**

Neil West (Editor-in-Chief)

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New. See scans and description. Brisbane, CA: Imagine Publishing, Inc., 1997. The June, 1997 issue of Next Generation, The World's #1 Computer and Videogame Authority, Volume Three / #30. Quarto, handsomely illustrated perfect-bound wraps, 136 pp. New; you'll think you just picked it up at the bookstore. See scans. Original promotional inserts such as subscription offers remain intact. No label, of course. Chock-a-block with the stuff of computer gaming as of the late nineties, in full color. Articles, reviews, hints, ratings, etc., and of course plenty of the graphics. See contents scan for details NG focused on the machines as well as the software- but a few games you'll see there are Doom; Sierra 3D; Graphic Adventures; Mask of Eternity; Ninja; One; Spec Ops; Reboot; Demon Isle; Heat; Vandal Hearts; Command & Conquer; Jetfighter III; Cruis'n World; Descent Maximum; Hexen; Privateer 2: The Darkening; Independence Day; Scud; Rage Racer; MegaMan 8; NBA Hangtime; Tiger Shark ; etc. etc. So many games...so little time... See scans. Scarce, collectible piece of gaming genre history, in primo condition. LPR19

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